

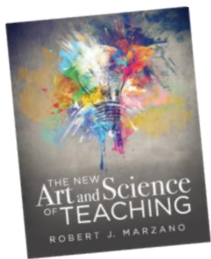
## FEEDBACK

### Design Question 1 **Communicating & Tracking Clear Learning Goals**

1. Providing Learning Goals, Scales and Rubrics
2. Tracking Student Progress
3. Celebrating Success

### Design Question 2 **Assessments**

4. Informal Assessments of the Whole Class
5. Formal Assessments of Individual Students



 **Solution Tree Australia**

Formerly Hawker Brownlow Professional Learning Solutions

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KWSC v June 2021

## CONTENT

### Design Question 3 **Direct Instruction Lessons**

6. Chunking Content
7. Processing Content
8. Recording and Representing Content

### Design Question 4 **Practicing & Deepening Lessons**

9. Structured Practice Sessions
10. Examining Similarities and Differences
11. Examining Errors in Reasoning

### Design Question 5 **Knowledge Application Lessons**

12. Engaging Students in Cognitively Complex Tasks
13. Providing Resources and Guidance
14. Generating and Defending Claims

### Design Question 6 **Strategies That Appear in All Types of Lessons**

15. Previewing
16. Highlighting Critical Information
17. Reviewing Content
18. Revising Knowledge
19. Reflecting on Learning
20. Purposeful Homework
21. Elaborating on Information
22. Organising Students to Interact

## CONTEXT

### Design Question 7 **Engagement**

23. Noticing When Students Are Not Engaged and Reacting
24. Increasing Response Rates
25. Using Physical Movement
26. Maintaining a Lively Pace
27. Demonstrating Intensity and Enthusiasm
28. Presenting Unusual Information
29. Using Friendly Controversy
30. Using Academic Games
31. Providing Opportunities for Students to Talk About Themselves
32. Motivating and Inspiring Students

### Design Question 8 **Rules & Procedures**

33. Establishing Rules and Procedures
34. Organising the Physical Layout of the Classroom
35. Demonstrating "Withitness"
36. Acknowledging Adherence to Rules and Procedures
37. Acknowledging Lack of Adherence to Rules and Procedures

### Design Question 9 **Relationships**

38. Using Verbal and Nonverbal Behaviours that Indicate Affection for Students
39. Understanding Students' Backgrounds and Interests
40. Displaying Objectivity and Control

### Design Question 10 **Communicating High Expectations**

41. Demonstrating Value and Respect for All Learners
42. Asking In-Depth Questions of All Learners
43. Probing Incorrect Answers with All Learners

## **NASOT Design Questions:** KWSC vJULY2019

- 1. *How will I communicate clear learning goals that help students understand the progression of knowledge they are expected to master and where they are along that progression?***
- 2. *How will I design and administer assessments that help students understand how their test scores and grades are related to their status on the progression of knowledge they are expected to master?***
- 3. *When content is new, how will I design and deliver direct instruction lessons that help students understand which parts are important and how the parts fit together?***
- 4. *After content has been presented, how will I design and deliver lessons that help students deepen their understanding and develop fluency in skills and processes?***
- 5. *After content has been presented, how will I design and deliver lessons that help students generate and defend claims through knowledge application?***
- 6. *Throughout all types of lessons, what strategies will I use to help students continually integrate new knowledge with old knowledge and revise their understanding accordingly?***
- 7. *What engagement strategies will I use to help students pay attention, be energized, be intrigued, and be inspired?***
- 8. *What strategies will I use to help students understand and follow rules and procedures?***
- 9. *What strategies will I use to help students feel welcome, accepted, and valued?***
- 10. *What strategies will I use to help typically reluctant students feel valued and comfortable interacting with me or their peers?***